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		FYFS – Founda	tion Stage Two		
Autumn 1 (Games)	Autumn 2 (Dance)	Spring 1 (Games)	Spring 2 (Gymnastics)	Summer 1 (Games)	Summer 2 (Games)
Real P.E. Foundations: Space Key Concept – Footwork / Static balance Big Question: How would it feel to move in space? Curricular Goals Dynamic balance I can jump forwards, backwards and from side to side on both feet Personal, Social and Emotional To be able to share something they were good at in this challenge Learning objectives To be able to move energetically, such as running, jumping, dancing, hopping, skipping and climbing. To be able to demonstrate strength, balance and coordination when playing Negotiate space and obstacles safely, with consideration for themselves and others Substantive Knowledge (To know and remember) To know that I need to bend my knees when jumping. To know that I need to keep my head up when moving around to avoid obstacles and other people. Disciplinary Knowledge (Being on athlete) I can jump forwards, backwards and from side to side on both feet To be able to play 'Space Race' using different styles of jumping. To be able to play 'Home Planet' and Crazy Craters using different styles of jumps, including turns. To be able to link jumps together.	Name - Studio Key Concept - Footwork / Static balance / Agility / Coordination / Dynamic balance Big Question: How do we make sure we can move safely around the room? Curricular Goals To be able to energetically play with a range of different dance ideas, whilst negotiating space safely. Learning objectives To be able to progress towards a more fluent style of moving, with developing control and grace. To be able to negotiate space and obstacles safely, with consideration for themselves and others To be able to move energetically, such as running, jumping, dancing, hopping, skipping and climbing. Substantive Knowledge (To know and remember) To know that there are different ways to move and dance. To know that different things can inspire dance. To know that movements can be repeated. Disciplinary Knowledge (Being an athlete) To be able to create their own simple dance sequence using a range of simple movements. To be able to use a range of basic stimuli to create a dance movement To be able to link basic movements to create a sequence To be able to begin to use basic movements suitable to the style of the music.	Real P.E. Foundations: Fairy Tales Key Concept – Coordination / Agility Big Question: How do we need to hold our hands to catch a ball? Curricular Goals Coordination To be able to take turns with a partner to drop a large ball. To be able to catch a ball after two bounces and then one bounce Agility To be able to react quickly and move forwards to catch it Personal, Social and Emotional To be able to encourage and praise each other during the activity Learning objectives To be able to able to move energetically, such as running, jumping, dancing, hopping, skipping and climbing. To be able to further develop and refine a range of ball skills including: throwing, catching, kicking, passing, batting and aiming. To be able to develop confidence, competence, precision and accuracy when engaging in activities that involve a ball. Substantive Knowledge (To know and remember) To know that it is important to show control when bouncing a ball. Disciplinary Knowledge (Being an athlete) To be able to take turns with a partner to drop a large ball and catch it after two bounces. To be able to balance, jump and run in different ways. To be able to bouncing a ball repeatedly with some control and accuracy.	Gymnastics - Hall Key Concept – Footwork / Static balance / Agility / Coordination / Dynamic balance Big Question: How can we help to move equipment safely? Curricular Goal To be able to use a range of different gymnastic ideas, whilst negotiating space safely. Learning objectives To be able to confidently and safely use a range of large and small apparatus indoors, alone and in a group. To be able to develop overall body-strength, balance, co-ordination and agility. To be able to negotiate space and obstacles safely, with consideration for themselves and others. Substantive Knowledge (To know and remember) To know that it is important to follow safety instructions when using gymnastic apparatus. To know that there are different ways to travel using different parts of their body. To know that there are different ways to jump To know that there are different ways to roll. Disciplinary Knowledge (Being an athlete) To be able to travel in different ways To be able to show a range of body shapes. To be able to jump safely from low apparatus To be able use their body to roll in different ways safely.	Real P.E. Foundations: Jungle Key Concept – Static balance Big Question: What is a balance? Curricular Goals Static Balance To be able to sit down and hold your balance for 10 seconds Personal, Social and Emotional To be able to find a challenge which is tricky and set themselves a goal for achieving it Learning objectives To be able to able to demonstrate strength, balance and coordination when playing. To be able to develop overall body-strength, balance, co-ordination and agility. Substantive Knowledge (To know and remember) To know that I need to try not to wobble Disciplinary Knowledge (Being an athlete) To be able to sit down and hold your balance for 10 seconds To be able to demonstrate strength, balance and coordination when playing 'Throw the Fruit' To be able to mirror a partner when creating different shapes whilst in a seated position. To be able to play 'Cheeky Monkey Says/Simon Says' to show a range of balances. To be able to bat a balloon to keep it off the floor, whilst in a seated balance.	Real P.E. Foundations: Pirates Key Concept – Static balance Big Question: What can help me to balance? Curricular Goals Static Balance To be able to balance on one leg for 10 seconds and challenge to switch to the other leg Personal, Social and Emotional To be able to celebrate the children for trying again when they were not successful. Learning objectives To be able to able to demonstrate strength, balance and coordination when playing a range of games Substantive Knowledge (To know and remember) To know that when doing a one leg balance I need to keep my other foot off the floor. Disciplinary Knowledge (Being an athlete) To be able to balance on one leg for 10 seconds and challenge to switch to the other leg. To be able to hold a one leg balance whilst also having items balanced on them. To be able to freeze on one leg whilst playing 'Captain's treasure' To be able to pick up 'treasure' from the floor whilst maintaining balance on one leg. To be able to play 'Pirate Statues' and hold a one leg balance.

Static Balance To be able to stand still for 10 seconds whilst

Personal

To be able to follow instructions, practise safely and work on simple tasks by myself.

Learning objectives

balancing on one leg.

- To be able to develop balance individually and apply this in a range of physical activities (One leg balance)
- To be able to develop the fundamental movement skill of footwork.

Substantive Knowledge

(To know and remember)

To know that fluency and control are important when demonstrating different basic movement patterns.

To know what it means to balance.

Disciplinary Knowledge

(Being an athlete)

To be able to side-step in both directions with fluency and control

To be able to gallop, leading with either foot To be able to hop on either foot with fluency

To be able to skip with fluency and control To be able to balance on one leg for 10 seconds maintaining balance on each leg

Key Vocabulary:

Muscles, straight. Mini-squat, freeze, dominant

Static balance

To be able to, in a seated position for 10 seconds, balance with no hands or feet touching the floor

Social

To be able to work sensibly with others, taking turns and sharing

Learning objectives

- To be able to develop balance individually and apply this in a range of physical activities (Seated balance).
- To be able to master basic jumping movements and apply this to a range of physical activities.

Substantive Knowledge

(To know and remember)

To know that knees must be bent when jumping on take-off and landing.

To know what it means to balance.

Disciplinary Knowledge

(Being an athlete)

To be able to jump from 2 feet to 2 feet forwards, backwards and side to side maintaining balance throughout.

To be able to balance with both hands and feet touching the floor.

To be able to balance with 1 hand and 2 feet touching the floor.

To be able to balance with 2 hands and 1 foot touching the floor.

To be able to balance with 1 hand and 1 foot touching the floor

To be able to balance with 1 hand and 1 foot touching the floor.

To be able to balance with no hands or feet touching the floor

Key Vocabulary:

Width, take-off, balance, jump, swing, height, control, landing (soft),

To be able to understand and follow simple rules Learning objectives

 To be able to develop balance and apply this in a range of physical activities (dynamic balance and static balance stance)

Substantive Knowledge

(To know and remember)

To know that arms can be used to support dynamic balance.

To know that my back needs to be straight to create a good stance.

Disciplinary Knowledge

(Being an athlete)

To be able to walk forwards with fluidity and minimum wobble, maintaining balance throughout.

To be able to walk backwards with fluidity and minimum wobble, maintaining balance throughout.

To be able to stand on a line with a good stance for 10 second, maintaining balance throughout.

Key Vocabulary

Fluidity, stance, balance, wobble

with a partner to drop a large ball. To be able to catch a ball after two bounces and then one

Big Question: What different shapes and

To be able to stand and roll a ball down to my toes and back up, then round my upper body using 2 hands

Counter balance

To be able to sit holding hands with toes touching and rock forwards, backwards and side-to-side

Creative

To be able to explore and describe different movements.

Learning objectives

- To be able to develop coordination and apply this in a range of activities.
- To be able to develop balance cooperatively with others and apply this in a range of physical activities.

Substantive Knowledge

(To know and remember)

To know that I need to use my fingers to control coordinating a ball around me. To know what it means to balance.

Disciplinary Knowledge (Being an athlete)

To be able to sit and roll a ball along the floor around my body using 2 hands

To be able to sit and roll a ball along the floor around my body using 1 hand (right and left) To be able to sit and roll a ball down to my toes and back up, then around my upper body using

To be able to stand and roll a ball down to my toes and back up, then round my upper body using 2 hand

To be able to sit holding hands with toes touching, lean in together then apart, with a partner, maintaining balance throughout. To be able to sit holding 1 hand with toes touching, lean in together then apart, with a partner, maintaining balance throughout. To be able to sit holding hands with toes touching and rock forwards, backwards and side-to-side, with a partner, maintaining balance throughout

Key Vocabulary

Upper body, legs, down, stand, up

Summer 1 (Games)

Links to prior learning: To be able to catch a ball after two bounces and then one bounce

Area of P.E - Unit 5: Physical

Key Concept – Coordination / Agility Big Question: How do our reactions help us to catch a ball?

Curricular Goals

Coordination

To be able to throw a large ball and catch the rebound with 2 hands from a 5 metre distance. Agility

To be able to react and catch a large ball dropped from shoulder height after 1 bounce, from a distance of 1, 2 & 3 metres.

Physical

To be able to perform a small range of skills and link two movements together.

Learning objectives

- To be able to master the basic movement of throwing and catching individually and with others and apply this in a range of physical
- To be able to develop coordination and apply this in a range of activities.
- To be able to participate in team games playing co-operatively.
- To be able to develop agility individually and with others and apply this to a range of physical activities.

Substantive Knowledge

(To know and remember)

To know that it is important to keep eyes on the ball when throwing and catching a ball. To know that it is important to move your feet when reacting to catching a ball.

Disciplinary Knowledge (Being an athlete)

To be able to roll a large ball and collect the rebound, with right and left hand against a wall or with a partner from a distance of 3-5m To be able to roll a small ball and collect the rebound, with right and left hand against a wall or with a partner from a distance of 3-5m To be able to throw a large ball and catch the rebound with 2 hands, with right and left hand against a wall or with a partner from a distance

of 3-5m To be able to react and catch a large ball dropped from shoulder height after 2 bounces, from a distance of 1, 2 and 3 metres. To be able to react and catch a large ball dropped from shoulder height after 2 bounces, from a distance of 1, 2 and 3 metres.

Key Vocabulary

Rebound, distance, reactions, shoulder height

Summer 2 (Games)

Links to prior learning: to be able to take turns with a partner to drop a large ball.

Area of P.E – Unit 6: Health & Fitness

Key Concept – Agility / Static balance

Big Question: Why is it important to exercise? **Curricular Goals**

Agility

To be able to chase a ball rolled by a partner and collect it in a balanced position facing the opposite direction, over a distance of up to 10 metres

Static balance

Health & Fitness

To be able to reach round and point to the ceiling with either hand in a mini-front support, maintaining balance throughout

To be able to be aware of why exercise is important for good health

Learning objectives

- To be able to develop agility individually and with others and apply this to a range of physical activities.
- To be able to develop balance individually and apply this in a range of physical activities (floorwork).

Substantive Knowledge

(To know and remember)

To know that it is important to keep eyes on the ball when throwing and catching a ball. To know what it means to balance.

Disciplinary Knowledge

(Being an athlete)

To be able to roll a ball, chase and collect it in a balanced position facing the opposite direction, over a distance of up to 10 metres and turning both ways

To be able to chase a ball rolled by a partner and collect it in a balanced position facing the opposite direction, over a distance of up to 10 metres and turning both ways

To be able to hold a mini-front support position, maintaining balance throughout To be able to reach round and point to the ceiling with either hand in a mini-front support, maintaining balance throughout

Key Vocabulary

Chase, collect, balance, position, opposite, direction,

Athletics Gymnastics Dance Links to prior learning: to be able to use a range of different gymnastic ideas, whilst negotiating | Links to prior learning: to be able to energetically play with a range of different dance ideas, whilst Key Concept - Footwork / Dynamic balance / Agility / Coordination space safely. negotiating space safely Big Question: What is an athlete? Key Concept - Footwork / Static balance / Dynamic balance / Agility Key Concept - Footwork / Static balance / Dynamic balance / Agility **Curricular Goal** Big Question: What is a gymnast? Big Question: What is a dancer? To be able to use and apply taught skills in an athletic sporting event. **Curricular Goal** Curricular Goal Learning objectives To be able to perform a simple sequence including a jump, a travelling movement and a stretch To be able to create a dance, in a pair, to a set speed with change of direction and levels. To be able to begin to master the basic movements of running and throwing balance, including the use of apparatus. To be able to show some agility and coordination in relation to running and throwing Learning objectives Learning objectives To be able to communicate ideas through dance **Substantive Knowledge** • To be able to know and use a variety of ways of traveling in response to set criteria (e.g. (To know and remember) To be able to travel showing long and narrow or wide and short shapes To be able to explore a range of movements in relation to dance and vary direction To know that in a race, there is a start line and a finish line. fast, wide etc.) To know that it is important to keep my eyes on the target when aiming and throwing To be able to travel showing long and narrow, wide and short shapes (forwards/backwards) and speed To know that arms can be used to support running To be able to show a variety of wide and narrow balances To be able to transfer, adapt and apply skills, ideas and linked movements to a short dance **Disciplinary Knowledge** To be able to explore a range of movements in relation to gym and vary direction and To be able to create short phrases and simple structures using appropriate movements (Being an athlete) To be able to aim and throw, using bean bags, large textured balls and tennis balls To be able to travel and balance on the ground or apparatus – benches, low tables To be able to know and perform some basic dance actions with some understanding of mood To be able to throw to aim at a variety of targets - lines, hoops, skittles etc. To be able to transfer, adapt and apply skills, ideas and linked movements to apparatus and feeling in relation to the dance idea To be able to play aiming games To be able to understand the safety implications of and demonstrate a jump To be able to work in pairs to create a dance or sequence to a set speed with change of direction To be able to beat their own record in a variety of activities To be able to jump in different shapes – star, straight, pike, straddle and tuck and levels To be able to run in a race. To be able to join together a jump, travelling movement and stretched balance to create a Substantive Knowledge Key vocabulary (To know and remember) simple sequence Race, start, finish, aim, throw, coordination To know that we can communicate ideas through dance To be able to develop the basic movements of balance, agility and co-ordination and begin To know that multiple movements create phrases and a multiple phrases create a sequence. to apply these to some gymnastics activities. To know that ideas can be communicated through dance **Substantive Knowledge** To that music sets the speed of a dance. (To know and remember) To know that dance movements can vary in direction and speed. To know that there are different ways of travelling using different spaces. Disciplinary Knowledge To know that there are different ways of balancing To know that travel and balance movements can be transferred onto apparatus. (Being a dancer) To be able to create the following shapes in relation to their body - long, narrow, wide and short. To know that core muscles are used to support a balance. To be able to travel in different ways showing different body shapes. To know how to keep themselves and others safe in gymnastics To be able to perform some basic dance movements. Disciplinary Knowledge To be able to dance showing a change in direction and speed (Being an gymnast) To be able to jump in a variety of ways including - star, straight, pike, straddle and tuck. To be able to create a short dance sequence Key vocabulary To be able to travel in different ways. Dance, speed, direction, level, travel, narrow, wide, sequence To be able to hold a wide and narrow balances. To be able to join taught skills together to create a sequence. Key vocabulary Sequence, jump, travelling, movement, stretch, balance, apparatus PRIMARY SCHO

Autumn 1 (Games)

Links to prior learning: To be able to apply the following skills - side-step in both directions, gallop leading with either foot, hop on either foot and skip.

Area of P.E - Unit 1: Personal

Key Concept – Coordination/ Static balance

Big Question: How many different ways can you move around a space?

Curricular Goals

Coordination

To be able to apply the following skills: sidesteps with 180° with pivots and with reverse pivots, skip with knee and opposite elbow both at 90° angle and hopscotch forwards and backwards on the same leg.

Static balance

To be able to complete 5 mini squats on one leg whilst maintaining balance and on both legs.

Personal

To be able to try several times if at first I don't succeed and ask for help when appropriate.

Learning objectives

- To be able to develop coordination and apply this in a range of activities, individually and with others, becoming increasingly confident and competent.
- To be able to develop balance and apply this in a range of physical activities individually and with others, becoming increasingly confident and competent.

Substantive Knowledge

(To know and remember)

To know that it is important to bend knees and use arms to support balance when exploring different footwork patterns.

To know that I need to keep my tummy muscles tight when balancing

Disciplinary Knowledge

(Being an athlete)

To be able to combine side-steps with 180° front pivots off either foot

To be able to combine side-steps with 180° reverse pivots off either foot

To be able to skip with knee and opposite elbow both at 90° angle

To be able to hopscotch forwards and backwards, hopping on the same leg (right and

To be able to stand still for 30 seconds, maintaining balance and on both legs To be able to complete 5 mini-squats, maintaining balance and on both legs

Key Vocabulary:

Muscles, straight. Mini-squat, freeze, dominant

Autumn 2 (Games)

Links to prior learning: I can jump from 2 feet to 2 feet forwards, backwards and side to side. To be able to, in a seated position for 10 seconds, balance with no hands or feet touching the floor

To be able to work sensibly with others, takina turns and sharina

Area of P.E - Unit 2: Social

Key Concept – Dynamic balance / Static

Big Question: How many different types of jumps can you do? Curricular Goals

Dynamic balance

To be able to jump from 2 feet to 2 feet with a quarter turn in both directions as well as being able to stand on a line and jump from 2 feet to 1 foot and freeze on landing.

Static balance

To be able to pick up a cone from one side, swap hands and place it on the other side and then return it whilst in a seated position with no hands or feet touching the floor

Social To be able to help, praise and encourage others in their learning

Learning objectives

- To be able to develop balance individually and apply this in a range of physical activities, becoming increasingly confident and competent (Seated balance).
- To be able to master basic jumping movements and apply this to a range of physical activities, becoming increasingly confident and competent.
- To be able to engage in competitive and co-operative physical activities, both against self and partner.

Substantive Knowledge

(To know and remember)

To know that I need to keep my tummy muscles tight when balancing

To know that it is important to keep head up throughout a jump

Disciplinary Knowledge

(Being an athlete)

To be able to jump from 2 feet to 2 feet with a quarter turn in both directions, maintaining balance throughout.

To be able to stand on a line and jump from 2 feet to 1 foot and freeze on landing (on either foot), maintaining balance throughout. To be able to pick up a cone from one side, swap hands and place it on the other side To be able to return the cone to the opposite

Key Vocabulary:

Width, take-off, balance, jump, swing, height, control, landing (soft),

Spring 1 (Games)

Links to prior learning: To be able to stand on a line with good stance for 10 seconds.

Area of P.E - Unit 3: Cognitive

Key Concept – Dynamic balance / Static balance Big Question: How many different ways can you move forwards and backwards?

Curricular Goals Dynamic balance

To be able to maintain balance on a line whilst lifting knees up to 90° and lifting heels up to

bottom. Static balance

To be able to stand on a low beam with a good stance for 10 seconds maintaining balance throughout.

Cognitive

To be able to explain why someone is working or performing well.

Learning objectives

To be able to develop balance and apply this in a range of physical activities, individually and with others becoming increasingly confident and competent (dynamic balance and static balance stance)

Substantive Knowledge

(To know and remember)

To know that I need to keep my tummy muscles tight when balancing.

To know that knees should be bent to create a good stance.

Disciplinary Knowledge

(Being an athlete)

To be able to I can walk fluidly, lifting knees up to 90°, maintaining balance on a line.

To be able to walk fluidly, lifting heels up to bottom, maintaining balance on a line. To be able to stand on a low beam with a good stance for 10 seconds, maintaining balance throughout.

Key vocabulary

Balance, lift, maintain, stance degree, angles

Spring 2 (Games)

Links to prior learning: *To be able to stand and* roll a ball down to my toes and back up, then round my upper body using 2 hands. To be able to sit holding hands with toes touching and rock forwards, backwards and side-to-side. To be able to explore and describe different movements.

Area of P.E - Unit 4: Creative

Key Concept - Coordination / Counter balance Big Question: How many different ways can you move a ball around your body? **Curricular Goals**

Coordination

Year 2

To be able to stand and roll a ball up and down my legs and round my upper body using 1 hand with both right and left hand, maintaining control.

Counter balance

To be able to hold on with 1 hand and, with a long base, lean back, hold our balance and move back together again with a partner, maintaining balance throughout.

Creative

To be able to select and link movements together to fit a theme and begin to compare my movements and skills with those of others.

Learning objectives

- To be able to develop coordination, both individually and with others, and apply this in a range of activities.
- To be able to develop balance cooperatively with others, becoming increasingly confident and competent and apply this in a range of physical activities.

Substantive Knowledge

(To know and remember)

To know that I need to focus on moving the ball smoothly when controlling it. To know I need to keep my back straight and head up when balancing.

Disciplinary Knowledge

(Being an athlete)

To be able to sit and roll a ball up and down my legs and round my upper body using 1 hand, with both right and left hand, maintaining control.

To be able to stand and roll a ball up and down my legs and round my upper body using 1 hand, with both right and left hand, maintaining control.

To be able to hold on and, with a long base, lean back, hold our balance and move back together again, with a partner, maintaining balance throughout.

To be able to hold on with 1 hand and, with a long base, lean back, hold our balance and move back together again, maintaining balance throughout.

Key vocabulary

Tummy, around, alternate, apart, height

Summer 1 (Games)

Links to prior learning: To be able to throw a large ball and catch the rebound with 2 hands from a 5 metre distance. To be able to react and catch a large ball dropped from shoulder height after 1 bounce, from a distance of 1, 2 & 3 metres. To be able to perform a small range of skills and link two movements together.

Area of P.E - Unit 5: Physical

Key Concept - Coordination / Agility Big Question: What does a successful throw look like?

Curricular Goals

Coordination

To be able to throw a tennis ball and catch it with each hand without a bounce as well as strike a large, soft ball along the ground with my hand 5 times in a rally.

Agility

To be able to react guickly and catch a tennis ball dropped from shoulder height after 1 bounce from a distance of 1, 2 and 3 metres.

Physical

To be able to perform a sequence of movements with some changes in level, direction or speed.

Learning objectives

- To be able to develop coordination and apply this in a range of activities, becoming increasingly confident and competent. (Sending and receiving)
- To be able to develop agility individually and with others and apply this to a range of -physical activities. (React and respond)
- To be able to participate in team games, developing simple tactics for attacking and defending

Substantive Knowledge

(To know and remember) To know that it is important to use backswing and follow through when throwing a ball. To know that it is important to keep you head steady and watch the ball when reacting to catching a ball.

Disciplinary Knowledge

(Being an athlete)

To be able to throw a tennis ball and catch it with the same hand after 1 bounce, With right and left hand, against a wall or with a partner (3

- 5 metre distance)

To be able to throw a tennis ball and catch it with the same hand without a bounce, With right and left hand, against a wall or with a partner (3

- 5 metre distance)

To be able to throw a tennis ball and catch it with the other hand after 1 bounce, With right and left hand, against a wall or with a partner (3

- 5 metre distance) To be able to throw a tennis ball and catch it

with the other hand without a bounce, With right and left hand, against a wall or with a partner (3 - 5 metre distance)

To be able to strike a large, soft ball along the ground with my hand 5 times in a rally, With right and left hand, against a wall or with a partner (3 - 5 metre distance)

Summer 2 (Games)

Links to prior learning: To be able to chase a ball rolled by a partner and collect it in a balanced position facing the opposite direction, over a distance of up to 10 metres. To be able to reach round and point to the ceiling with either hand in a mini-front support, maintaining balance throughout. To be able to be aware of why exercise is important for good health

Area of P.E – Unit 6: Health & Fitness

Key Concept – Agility / Static balance Big Question: Is it important to exercise regularly?

Curricular Goals

Agility

To be able to chase a bouncing ball fed by a partner, starting in a seated/lying position, and collect it in a balanced position facing the opposite direction, over a distance of up to 10 metres.

Static balance

To be able to place a cone on my tummy and take it off with the other hand in a mini-back support, maintaining balance throughout.

Health & Fitness

To be able to say how my body feels before, during and after exercise and use equipment appropriately and move and land safely.

Learning objectives

- To be able to develop agility individually and with others and apply this to a range of increasingly challenging physical activities. (Ball chasing)
- To be able to develop balance individually and apply this in a range of increasingly challenging physical activities. (static balance - floorwork)

Substantive Knowledge

(To know and remember)

To know that it is important to get into a good ready position and push off hard when chasing for a ball.

To know that it is important to keep knees in line with hips when holding a front or back support.

Disciplinary Knowledge

(Being an athlete)

To be able to throw a bouncing ball, chase and collect it in a balanced position facing the opposite direction, starting in a seated/lying position, over a distance of up to 10 metres and turning both ways.

To be able to chase a bouncing ball fed by a partner and collect it in a balanced position facing the opposite direction, starting in a seated/lying position, over a distance of up to 10 metres and turning both ways. To be able to place a cone on my back and take it off with the other hand in a mini-front support, maintaining balance throughout.

To be able to hold a mini-back support position, maintaining balance throughout. To be able to place a cone on my tummy and take it off with the other hand in a mini-back support, maintaining balance throughout.

		To be able to react quickly and catch a tennis ball dropped from shoulder height after 1 bounce, from a distance of 1, 2 and 3 metres. Key vocabulary Bounce, strike, rally, sequence. Level, direction, speed, backswing
Cymnastics Links to prior learning: To be able to perform a simple sequence including a jump, a travelling movement and a stretch balance, including the use of apparatus. Key Concept – Footwork / Static balance / Dynamic balance / Agility / Coordination Big Question: What does a gymnastic sequence look like? Curricular Goals To be able to compose a short simple sequence of 6 or more movements using a combination of travel, roll, balance, and jump linking movements both on the floor and on simple pieces of apparatus. Learning objectives To be able to explore different ways of travelling, rolling, balancing and jumping, both on the floor and on a range of simple equipment (upside down benches, medium tables and tilted benches) To be able to understand how one movement in gymnastics can link with another smoothly and continuously. To be able to understand that movement can be performed at different speeds and on different levels in gymnastics To be able to transfer, adapt and apply all the ideas safely to apparatus To be able to compose a short, simple sequence of six or more movements using different combinations of travel, roll, balance and jump on the floor (3 movements) and apparatus (3 movements). To be able to master the basic movements of balance, agility and co-ordination and begin to apply these to gymnastics activities. Substantive Knowledge (To know and remember) To know that travels, rolls, balances and jumps can be performed both on the floor and on apparatus. To know that travels, rolls, balances and jumps can be performed both on the floor and on apparatus. To be able to create and perform a sequence including 6 or more movements. To be able to travel in a range of new ways. To be able to balance in a range of new ways. To be able to balance in a range of new ways. To be able to balance in a range of new ways. To be able to balance in a range of new ways. To be able to balance in a range of new ways. To be able to balance in a range of new ways. To be able to pale in a range	Links to prior learning: To be able to create a dance, in a pair, to a set speed with change of direction and levels. Key Concept – Footwork / Static balance / Dynamic balance / Agility / Coordination Big Question: What does it take to become a dancer? Curricular Goals To be able to work with a partner on in a small group to create and perform a dance which includes a change of speed, direction and level. Learning objectives To be able to able to explore different travelling movements – long & narrow and wide & short To be able to able to understand that movement can be performed at different speeds and on different levels To be able to able to understand how one movement can link with another smoothly and continuously. To be able to able to perform a sequence, using simple movement patterns, showing a change of direction – forwards, backwards, left and right To be able to able to perform whole dances with a simple structure To be able to able to perform a simple sequence with a partner or small group To be able to able to observe each other dancing and identify/describe the different actions, relationships, formations and quality of performance To be able to able to observe each other dancing and identify/describe the different levels. To know that movements can be performed at different speeds and on different levels. To know that movements can be performed at different speeds and on different levels. To know that one movement can link with another smoothly and continuously. To know how to observe each other dancing and identify/describe the different actions, relationships, formations and quality of performance. Disciplinary Knowledge (Being un athlete) To be able to able to explore different travelling movements showing different body shapes. To be able to able to explore and repeat different revels. To be able to able to perform a dance, using simple movement patterns. To be able to able to describe and repeat different patterns. To be able to able to describe and repeat different pa	Athletics Links to prior learning: To be able to use and apply tought skills in an athletic sporting event. Key Concept – Footwork / Dynamic balance / Agility / Coordination Big Question: How do you prepare for sports day? Curricular Goals To be able to engage in appropriate competitive and cooperative activities against themselves and with others in an athletic sporting event. Learning objectives To be able to master the basic movements of running and throwing To be able to show agility and coordination in relation to running, throwing and jumping Substantive Knowledge To know that running races can be short or longer distances To know that there are different ways to jump in athletics To know that sometimes we need to use different styles of running, jumping and throwing depending on the athletics activity Disciplinary Knowledge (Being an athlete) To be able to able to run over different distances To be able to able to run over different ways To be able to begin to recognise that there are different styles of running, jumping and throwing To be able to boson and use some different ways of running, jumping and throwing Key vocabulary Race, start, finish, aim, throw, coordination, distance, style

Year 3 Summer 2 (Games) Autumn 1 (Games) Autumn 2 (Games) Spring 1 (Games) Spring 2 (Games) Summer 1 (Games) **Links to prior learning:** *To be able to hopscotch* **Links to prior learning:** To be able to jump **Links to prior learning:** *To be able to maintain* **Links to prior learning:** To be able to stand and **Links to prior learning:** To be able to throw a **Links to prior learning:** To be able to chase a forwards and backwards on the same leg. from 2 feet to 2 feet with a quarter turn in balance on a line whilst lifting knees up to 90° and roll a ball up and down my legs and round my tennis ball and catch it with each hand without a bouncing ball fed by a partner, starting in a both directions as well as being able to stand lifting heels up to bottom. To be able to stand on a upper body using 1 hand with both right and bounce as well as strike a large, soft ball along seated/lying position, and collect it in a low beam with a good stance for 10 seconds Area of P.E - Unit 1: Personal on a line and jump from 2 feet to 1 foot and left hand, maintaining control. the ground with my hand 5 times in a rally. To be balanced position facing the opposite maintaining balance throughout. To be able to direction, over a distance of up to 10 metres. **Key Concept – Coordination** freeze on landing. To be able to help, praise able to react quickly and catch a tennis ball To be able to say how my body feels before, Big Question: How many different footwork and encourage others in their learning explain why someone is working or performing Area of P.E - Unit 4: Creative dropped from shoulder height after 1 bounce patterns can you think of? Key Concept - Coordination from a distance of 1, 2 and 3 metres. during and after exercise and use equipment Area of P.E - Unit 2: Social **Curricular Goals** Big Question: How many different ways can appropriately and move and land safely. Coordination **Key Concept - Dynamic balance** Area of P.E - Unit 3: Cognitive you throw and catch? Area of P.E - Unit 5: Physical To be able to hopscotch forwards and Big Question: In what sports would you Key Concept - Dynamic balance **Curricular Goals** Area of P.E - Unit 6: Health & Fitness Key Concept - Agility backwards, alternating my hopping leg each need to use jumping? Big Question: How can you improve your Coordination Big Question: How quick are your reactions? **Key Concept - Agility** time With fluency and control, starting slowly **Curricular Goals** balance? To be able to strike a ball with alternate hands **Curricular Goals** Big Question: Why is it important that we in a rally and kick a ball using alternative feet. and then at maximum speed. Dynamic balance Curricular Goals Agility warm up before exercise To be able to jump from 2 feet to 2 feet with To be able to react quickly and catch a tennis ball Dynamic balance Creative **Curricular Goals** Agility

Personal

To be able to know where I am with my learning

Learning objectives

- To be able to able to compare their performances with previous ones and demonstrate improvement.
- To be able to communicate and collaborate with teammates.
- To be able to develop footwork techniques showing control.

Substantive Knowledge

(To know and remember)

To know that I need to bend my knees to push off and land when using footwork.

Disciplinary Knowledge

(Being an athlete)

To be able to hopscotch forwards and backwards, alternating my hopping leg each time, with fluency and control, starting slowly and then at maximum speed.

To be able to identify aspects of their own and others play that needs to be improved using appropriate language

Key vocabulary

Hopscotch, alternating, hopping, fluency, control, communicate, collaborate

180° turn in either direction, maintaining balance throughout.

Social

To be able to show patience and support others listening carefully to them about our work

Learning objectives

- To be able to able to use different jumps both in isolation and in combination
- To be able to develop technique, control and balance in jumping.

Substantive Knowledge

(To know and remember)

To know it is important to bend knees on when taking off and landing a jump.

To know it is important to help, praise and

encourage teammates. **Disciplinary Knowledge**

(Being an athlete)

To be able to jump from 2 feet to 2 feet with 180° turn in either direction, maintaining balance throughout.

Key vocabulary:

Straight, dynamic, balls of feet, momentum, maintain, forwards, freeze, backwards, sideto-side

To be able to perform a marching action, lifting knees and elbows up to a 90° angle.

Cognitive

To be able to explain what I am doing well Learning objectives

- To be able to develop technique, control and balance.
- To be able to use a range of footwork patterns in different ways and to link them to make actions and sequences of movement.

Substantive Knowledge

(To know and remember)

To know that I need to use my arms to help me move and balance as I walk (opposite arm and leg)

Disciplinary Knowledge

(Being an athlete)

To be able to perform a marching action, lifting knees and elbows up to a 90° angle.

Key vocabulary

PRIMARY

Marching, action, lifting, degrees, control, balance, footwork, pattern, sequence

To be able to make up my own rules and versions of activities

Learning objectives

- To be able to able to communicate, collaborate and compete with each other.
- To be able to play competitive games, modified where appropriate
- To be able to develop technique and control when throwing and catching.
- To be able to use throwing and catching both in isolation and in combination.

Substantive Knowledge

(To know and remember)

To know that it works better to have 'soft hands' when catching a ball.

To know that I need to use backswing and follow through when kicking or striking a ball. Disciplinary Knowledge

(Being an athlete)

To be able to strike a ball with alternate hands in a rally, with both right and left hand, against a wall or with a partner.

To be able to kick a ball with the same foot, with both right and left foot, against a wall or with a partner.

To be able to kick a ball with alternate feet, against a wall or with a partner.

Key vocabulary

Strike, alternate, rally, communicate, collaborate, competitive, technique, isolation, combination

dropped from shoulder height after 1 bounce, balancing on 1 leg from a distance of 2 metres. **Physical**

To be able to select and apply a range of skills with good control and consistency

Learning objectives

- To be able to able to communicate, collaborate and compete with each other.
- To be able to develop technique, control and balance when moving to catch a ball.
- To be able to compare their performances with previous ones and demonstrate improvement to achieve their personal

Substantive Knowledge

(To know and remember)

To know that I need to bend the knee of my 'catching leg' and take my weight back to enable me to stop quickly when moving to catch a ball.

Disciplinary Knowledge

(Being an athlete)

To be able to react quickly and catch a tennis ball dropped from shoulder height after 1 bounce, balancing on 1 leg from a distance of 1 metres. To be able to react quickly and catch a tennis ball dropped from shoulder height after 1 bounce, balancing on 1 leg from a distance of 2 metres.

Key vocabulary

React, catch, bounce, balancing, communicate, collaborate, technique, achieve

To be able to chase a large bouncing ball, let it roll through my legs and then collect it in a balanced position facing the opposite direction from a distance of up to 10m.

Health & Fitness

To be able to describe how and why my body changes during and after exercise

Learning objectives

- To be able to able to use running, throwing and catching in isolation and in combination.
- To be able to able to communicate and collaborate with each other.

Substantive Knowledge

(To know and remember)

To know that I need to keep watching the ball and concentrate on timing.

Disciplinary Knowledge

(Being an athlete) To be able to chase a large rolling ball, let it roll through my legs and then collect it in a balanced position facing the opposite direction from a distance of up to 10m.

To be able to chase a large bouncing ball, let it roll through my legs and then collect it in a balanced position facing the opposite direction from a distance of up to 10m.

Key vocabulary

Chase, roll, balance, position, opposite, direction, body, changes

Gymnastics

Links to prior learning: To be able to compose a short simple sequence of 6 or more movements using a combination of travel, roll, balance, and jump linking movements both on the floor and on simple pieces of apparatus.

Key Concept – Footwork / Static balance / Dynamic balance / Agility / Coordination Big Question: What does It take to become a gymnast?

Curricular Goal

To be able to design and perform a sequence of 6 or more movements including rolls, travel and jumps, both on the floor and on more complex apparatus.

Learning objectives

- To be able to move in a variety of ways using different directions, beginning to show some strength, technique, balance, control and flexibility.
- To be able to hold a balance and explain how strength and flexibility can help improve it
- To be able to understand and show individual actions which in create a change of front and direction e.g. cartwheel/rolls (Including teddy and backwards roll) /jumps/bunny-hops to one side.
- To be able to select movements and create a sequence to illustrate change of front or direction.
- To be able to select movements and create a sequence and compare and contrast it with another.
- To be able to transfer all these ideas and skills onto apparatus and extend or adapt them
 as necessary.
- To be able to use space and complex apparatus safely.
- To be able to design and perform a sequence including rolls, travel and jumps, beginning to show some strength, technique, control, balance and flexibility.
- To be able to begin to communicate and collaborate with others
- To be able to begin to evaluate and reflect on their own performances

Substantive Knowledge

(To know and remember)

To know how strength and suppleness can help improve balance

To know how to compare and contrast sequences

To know what a change in front is in relation to gymnastics.

To know how to compare different movements.

To know how to use space and complex apparatus safely

To know how to reflect on

Disciplinary Knowledge

(Being a gymnast)

To be able to move in a broad range of different ways.

To be able to begin to cartwheel, teddy bear roll, backwards roll and bunny-hop

To be able to balance with more control

To be able to design and perform a complex

Key vocabulary

Sequence, jump, travelling, movement, stretch, balance, apparatus, continuously, combinations, coordination, agility, flexibility, control, cartwheel

Dance

Links to prior learning: To be able to work with a partner on in a small group to create and perform a dance which includes a change of speed, direction and level.

Key Concept – Footwork / Static balance / Dynamic balance / Agility / Coordination

Big Question: How do you prepare for a dance show?

Curricular Goal

To be able to choreograph a short dance to a given dance track that includes at least 3 dance steps. **Learning objectives**

- To be able to explore and develop dance movement/actions initiated by the stimulus with greater control, fluency and coordination
- To be able to improvise, translating ideas from a stimulus into movement
- To be able to share and create dance phrases with a partner and small group
- To be able to remember, repeat and perform phases in a dance with an awareness of tempo, dynamics and expressive qualities
- To be able to shape movement into a whole dance with a simple structure
- To be able to choreograph and perform a short dance to a given dance track that includes at least 3 dance steps

Substantive Knowledge

(To know and remember)

To know that dance movements can be initiated by a stimulus

To know what improvisation is in relation to dance

To know that it is important to listen to the tempo of the music when dancing

Disciplinary Knowledge

(Being a dancer)

To be able to create a dance phrase with a partner or with in a small group.

To be able to choreograph a short dance that includes at least 3 dance steps.

To be able to remember, repeat and perform phases in a dance.

To be able to show awareness of tempo, dynamic and expressive qualities.

To be able to create and perform a short dance, which includes 3 dance steps.

Key vocabulary

Dance, speed, direction, level, travel, narrow, wide, sequence, link, transitions, patterns, stimulus, dynamics, expression

Athletics

Links to prior learning: To be able to engage in appropriate competitive and cooperative activities against themselves and with others in an athletic sporting event.

Key Concept – Footwork / Dynamic balance / Agility / Coordination

Big Question: What is healthy competition in athletics?

Curricular Goal

To be able to engage in appropriate competitive and cooperative activities against themselves and with others in an athletic sporting event and evaluate the effectiveness of their own performance. **Learning objectives**

- To be able to run consistently and smoothly over different distances, beginning to show some strength, technique and control.
- To be able to demonstrate different combinations of jumps, beginning to show some strength, technique, flexibility and control.
- To be able to understand 'pacing' their run.
- To be able to choose and use different ways of running, jumping and throwing-dependent on the activity.
- To be able to use simple tactics when running a race.
- To be able to observe and describe specific aspects of running, jumping and throwing styles.
- To be able to evaluate the effectiveness of their own athletic and others performance.

Substantive Knowledge

(To know and remember)

To know that pacing is important for distance running.

To know that different athletics activities require different ways of running, jumping and throwing.

To know that tactics can be used to improve performance.

To know that it is important to reflect on their own performance in order to improve.

Disciplinary Knowledge

(Being an athlete)

To be able to recognise that there are different styles of running, jumping and throwing.

To be able to show some technique, strength and control in sprint running

To be able to show some technique, strength and control in distance running

To be able to use some technique, strength, flexibility and control in long jump.

To be able to show some technique, strength, flexibility and control in hurdles

To be able to show some technique, strength and control in javelin

To be able to show some technique, strength and control in shot put (simplified using tennis balls)

Key vocabulary

Race, start, finish, aim, throw, coordination, distance, style, pace, tactics,

Year 4 Summer 1 (Games) Autumn 1 (Games) Autumn 2 (Games) Spring 1 (Swimming) Spring 2 (Games) Links to prior learning: To be able to **Links to prior learning:** To be able to jump Key Concept - Agility / Coordination / life skill **Links to prior learning:** *To be able to strike a ball* hopscotch forwards and backwards, from 2 feet to 2 feet with 180° turn in either Big Question: How do people stay afloat and with alternate hands in a rally and kick a ball alternating my hopping leg each time. direction, maintaining balance throughout. travel in water? using alternative feet. **Curricular Goals** Area of P.E - Unit 1: Personal Area of P.E - Unit 2: Social Area of P.E - Unit 4: Creative To be able to swim competently, confidently and Key Concept – Coordination Key Concept - Dynamic balance proficiently, using a range of stokes effectively, Key Concept - Coordination Big Question: How important is it to Big Question: How can we ensure that over a distance of 25 metres. To be able to Big Question: What techniques do you need for perform safe self-rescue in different water based challenge yourself in physical activity? everyone gets to have their say within a successful throwing and catching/sending and Area of P.E - Unit 5: Physical **Curricular Goals** receiving? team? situations. Key Concept - Agility Coordination **Curricular Goals** Learning objectives **Curricular Goals** To be able to complete 3 step zigzag patterns Dynamic balance To be able to able to perform safe self-Coordination game situation? To be able to roll 2 balls alternately using both both forwards and backwards To be able to complete a tucked jump with rescue in different water based situations **Curricular Goals** Personal 180° turn in either direction, maintaining To be able to able to swim competently, hands, sending 1 as the other is returning. Agility Creative

To be able to begin to challenge myself Learning objectives

- To be able to develop a range of footwork techniques showing control.
- To be able to communicate and collaborate with each other.
- To be able to compete against each other during modified competitive games and apply basic principles suitable for attacking and defending.

Substantive Knowledge

(To know and remember)

To know that I need to keep my head up and back straight throughout different footwork patterns.

To know that it is important to keep going and practising when thing is challenging.

To know that I should only move on to a more difficult skill once I can do something consistently.

Disciplinary Knowledge (Being an athlete)

To be able to complete 3 step zigzag patterns forwards, with fluency and control, starting slowly and then at maximum speed.

To be able to complete 3 step zigzag patterns backwards, with fluency and control, starting slowly and then at maximum speed.

Key vocabulary

Zigzag, patterns, footwork, techniques, attacking, defending

balance throughout. Social To be able to happily show and tell others

about my ideas. Learning objectives

- To be able to able to use a range of different jumps both in isolation and in combination.
- To be able to develop technique, contro and balance in jumping.
- To be able to communicate and collaborate with each other.

Substantive Knowledge

(To know and remember)

To know that it is important to swing my arms to get the height when jumping and then use them to help balance on landing. To know it is important to listen and support

others when they need help. To know it is important to share my ideas with my team.

Disciplinary Knowledge

(Being an athlete)

To be able to complete a tucked jump, maintaining balance throughout. To be able to complete a tucked jump with 180° turn in either direction, maintaining

balance throughout.

Key vocabulary:

Straight, dynamic, balls of feet, momentum, maintain, forwards, freeze, backwards, sideto-side,

confidently and proficiently over a distance of at least 25 metres

To be able to able to use a range of strokes effectively, for example, front crawl, backstroke and breaststroke

Substantive Knowledge

(To know and remember)

To know that it is important to keep my body still whilst floating. To know that being streamline in the water

supports efficiency. To know that I need to blow bubbles when my

face is under water. **Disciplinary Knowledge**

(Being a swimmer)

To be able to use equipment to perform a self-

To be able to swim effectively using front crawl To be able to swim effectively using backstroke To be able to swim effectively using

breaststroke/butterfly. To be able to demonstrate good body streamline positioning when swimming.

To be able to use basic side breathing when swimming front crawl.

To be able to use the correct leg kick for each stroke practised.

Key vocabulary

Lengths, strokes, floating, front crawl, backstroke, streamline, breathing, leg kick Key vocabulary Alternatively, balance, control, movement, **Links to prior learning:** To be able to react quickly and catch a tennis ball dropped from shoulder height after 1 bounce, balancing on 1 leg from a distance of 2 metres. To be able to select and apply a range of skills with good control and consistency

To be able to recognise similarities and

Learning objectives

with each other.

(squash).

Substantive Knowledge

(To know and remember)

situation.

similarities and differences.

Disciplinary Knowledge

(Being an athlete)

differences in movements and expression

To be able to develop technique, control

and balance within a range of ball skills.

 To be able to apply and develop a range of coordination ball skills, learning how to use

them and different ways and to link them to

make actions and sequences of movement.

To be able to communicate and collaborate

To be able to compete against each other

To know that it is important to vary speed of the

ball when passing and receiving to suit the

To know that it is important to consider speed,

tempo and body positioning when looking at

To be able to roll 2 balls alternately using both

expression, coordination. Sequence,

hands, sending 1 as the other is returning, with

both right and left hand, against a wall or with a

during modified competitive games

Big Question: How can tactics help you in a

To be able to react quickly and catch a tennis ball dropped from shoulder height after 1 bounce, balancing on 1 leg from a distance of 3 metres.

Physical

To be able to select and apply a range of skills with good control and consistency.

Learning objectives

- To be able to develop technique, control and balance within a range of agility ball
- To be able to communicate and collaborate with each other.
- To be able to compete against each other during modified competitive games.

Substantive Knowledge

(To know and remember)

To know that, when reacting to a ball, it is important to start quickly and accelerate by pushing off hard with my feet.

To know that it is important to select and apply the correct balance, movement patterns and catching technique in order to be constantly successful.

Disciplinary Knowledge

(Being an athlete)

To be able to react quickly and catch a tennis ball dropped from shoulder height after 1 bounce, balancing on 1 leg from a distance of 2 metres. Key vocabulary

React, balance, distance, technique, control, communicate, agility, collaborate

Links to prior learning: To be able to chase a large bouncing ball, let it roll through my legs and then collect it in a balanced position facing the opposite direction from a distance of up to 10m. To be able to describe how and why my body changes during and after exercise

Summer 2 (Games)

Area of P.E - Unit 6: Health & Fitness **Key Concept - Agility** Big Question: How do our bodies react to

exercise?

Curricular Goals Agility

To be able to chase a tennis ball, let it roll through my legs and then collect it in a balanced position facing the opposite direction from a distance of up to 10m.

Health & Fitness

To be able to explain why we need to warmup and cool down

Learning objectives

- To be able to develop balance, technique and control within a range of agility skills.
- To be able to apply and develop a range of agility ball skills, learning how to use them and different ways and to link them to make actions and sequences of movement.
- To be able to able to use running, throwing and catching in isolation and in combination.
- To be able to communicate and collaborate with each other.

Substantive Knowledge

(To know and remember)

To know that I need to move my feet quickly to get into the collecting position To know that it is useful to run well past the ball to give me more time.

Disciplinary Knowledge

(Being an athlete)

To be able to chase a rolling tennis ball, let it roll through my legs and then collect it in a balanced position facing the opposite direction from a distance of up to 10m. To be able to chase a bouncing tennis ball, let it roll through my legs and then collect it in a balanced position facing the opposite direction from a distance of up to 10m. Key vocabulary

Chase, balance, position, opposite, direction,

Gymnastics

Links to prior learning: To be able to design and perform a sequence of 6 or more movements including rolls, travel and jumps, both on the floor and on more complex apparatus.

Key Concept – Footwork / Static balance / Dynamic balance / Agility / Coordination

Big Question: How does Simone Biles create a floor routine?

Curricular Goal

To be able to design and perform a sequence, with a partner including rolls, travel, jumps and balances, both on the floor and on more complex apparatus.

Learning objectives

- To be able to able to use space and more complex apparatus safely, showing some strength, technique, balance, control and flexibility.
- To be able to able to identify and use skills which transfer weight from feet to hands and back to feet again, showing some strength, technique, balance, control and flexibility.
- To be able to able to move into and perform a range of skills with control and accuracy, showing some strength, technique, balance, control and flexibility.
- To be able to able to demonstrate how to land safely
- To be able to able to match different types of jumps with different rolls
- To be able to able to create a sequence with a partner linking rolls with jumps, balances and travelling movements
- To be able to able to transfer and extend all ideas and skills onto apparatus at every stage
 of learning e.g. rolling underneath, around, along and on the apparatus and jumping,
 springing, lowering or sliding from the apparatus into a roll on the floor
- To be able to able to design and perform a sequence with a partner including rolls, travel, jumps and balances
- To be able to communicate and collaborate with others
- To be able to evaluate and reflect on their performances

Substantive Knowledge

(To know and remember)

To know that jumps need to be landed safely.

To know that floor ideas can be transferred onto apparatus.

To know how to use more complex apparatus safely

To know what good control and accuracy looks like in gymnastics

Disciplinary Knowledge

(Being a gymnast)

To be able to transfer weight from hands to feet and back again

To be able to match a range of jumps and rolls

To be able to extend all ideas onto apparatus in a range of ways.

To be able to design a sequence with a partner including a range of taught skills.

Key vocabulary

Sequence, jump, travelling, movement, stretch, balance, apparatus, continuously, combinations, coordination, agility, flexibility, control, cartwheel,

Dance

Links to prior learning: To be able to choreograph a short dance to a given dance track that includes at least 3 dance steps.

Key Concept – Footwork / Static balance / Dynamic balance / Agility / Coordination

Big Question: How could you dance at a country theme party?

Curricular Goals

To be able to choreograph and work with a partner to perform a short dance routine with at least 3 co-ordinated dance steps

Learning objectives

- To be able to show an understanding of shapes, levels and speeds
- To be able to understand how to move into and from a range of skills with control and accuracy
 e.g. jumping in dance
- To be able to refine, repeat and remember dance phrases as an individual and in pairs
- To be able to develop a dance motif using speed and action
- To be able to create a sequence side by side with a partner
- To be able to display clarity of body shape in dance
- To be able to link dance movements/sections using appropriate transitional movements
- To be able to choose and use appropriate dynamics in dance
- To be able to use different group formations to interpret dance ideas
- To be able to perform with an understanding of the mood of a dance
- To be able to choreograph and work with a partner to perform a short dance routine with at least 3 co-ordinated dance steps

Substantive Knowledge

(To know and remember)

To know that dance involves different shapes, levels and speeds

To know it is important to have clear body shapes when dancing

To know what a transitional movements are used in dance to link phrases

To know the formations are used in dance to add interest and variety

To know that dynamics are how a dancer moves

Disciplinary Knowledge

(Being a dancer)

To be able to move between skills showing control and accuracy

To be able to learn and practise dance phrases

To be able to use make choices about the speed of a dance

To be able to choreograph a side by side dance alongside a partner

To be able to create transitional movements

To be able to show different formations

To be able to create and perform a short dance, which includes at least 3 dance steps.

PRIMARY SCHOOL

Key vocabulary

Dance, speed, direction, level, travel, narrow, wide, sequence, link, transitions, patterns, stimulus, dynamics, expression

Athletics

Links to prior learning: To be able to engage in appropriate competitive and cooperative activities against themselves and with others in an athletic sporting event and evaluate the effectiveness of their own performance.

Key Concept – Footwork / Dynamic balance / Agility / Coordination

Big Question: How can an athlete get better?

Curricular Goals

To be able to engage in appropriate competitive and cooperative activities against themselves and with others in an athletic sporting event and describe and evaluate the effectiveness of performance and recognise aspects that need to be improved.

Learning objectives

- To be able to understand and demonstrate the difference between sprinting and running for sustained periods of time
- To be able to demonstrate a range of throwing techniques, with some strength, technique, balance, control and flexibility.
- To be able to throw with some accuracy and power into a target area
- To be able to consolidate and improve the quality, range and consistency of techniques used for particular activities
- To be able to perform a range of jumps, showing consistent techniques, with some accuracy strength, technique, balance, control and flexibility.
- To be able to describe and evaluate the effectiveness of performance and recognise aspects that need to be improved

Substantive Knowledge

(To know and remember)

To know what pacing is in relation to running.

To know that tactics can be used when racing over different distances.

To know that sprint running is used over a short distance and pace running is over a longer distance.

To know the correct body positioning for throwing a javelin and shot put

To know the rules of triple jump (same foot, opposite foot, both feet)

Disciplinary Knowledge

(Being an athlete)

To be able to show technique, strength and control in sprint running.

To be able to show technique, strength and control in distance running, including pacing.

To be able to show technique, strength, flexibility and control in long jump.

To be able to show technique, strength, flexibility and control in triple jump.

To be able to show technique, strength, flexibility and control in hurdles.

To be able to show technique, strength and control in javelin.

To be able to show technique, strength and control in shot put.

Key vocabulary

Race, start, finish, aim, throw, coordination, distance, style, pace, tactics, strength, flexibility, control, pace, javelin, hurdles, shotput, sprint, long jump, triple jump

Autumn 1 (Games)

Links to prior learning: To be able to hopscotch forwards and backwards, alternating my hopping leg each time with fluency and control, starting slowly and then at maximum speed.

Area of P.E - Unit 4 Physical Key Concept - Dynamic balance/ Static

Big Question: How do we use our body differently when combining jumps? **Curricular Goals**

Dynamic Balance

To be able to hop forwards and backwards, as well as sideways, raising my knee and freezing on landing maintaining balance and landing on a line

Static Balance

To be able to stand still on an uneven surface for 30 seconds with eyes closed, complete 10 squats into ankle extensions and complete 5 squats with eyes closed.

Personal

To be able to perform a variety of movements and skills with good body tension and link actions together so that they flow in running, jumping and throwing activities.

Learning objectives

- To be able to jump in isolation and in combination.
- To be able to develop control and balance, comparing their performances with previous ones, demonstrating improvement to achieve their personal
- To be able to play modified competitive games, applying the basic principles of attacking and defending.
- To be able to evaluate and recognise their own success.

Substantive Knowledge

(To know and remember)

To know that it is important to land softly on the balls of my feet when landing a jump, aiming making minimal noise.

To know that it is important to evaluate my own performance and recognise my successes.

To know that it is important to look forward

and imagine a focus point wen balancing. **Disciplinary Knowledge**

(Being an athlete)

To be able to jump from 2 feet to 2 feet forwards, backwards and side-to-side, maintaining balance and landing on a line. To be able to hop forward and backwards, freezing on landing, maintaining balance and landing on a line.

To be able to jump from 1 foot to the other forwards and backwards, freezing on landing, maintaining balance and landing on a line.

To be able to hop sideways, raising my knee and freezing on landing, maintaining balance and landing on a line.

To be able to jump from 1 foot to the other sideways, raising my knee and freezing on

Autumn 2 (Games)

Key Concept - Footwork / Dynamic balance Agility / Coordination

Big Question: How important is it to be able to react and respond to the ball? **Curricular Goals**

To be able to successfully use all taught skills when competing in a netball match.

Learning objectives

Area of P.E - Netball

- To be able to able to use running, jumping, throwing and catching in isolation and combination in netball.
- To be able to develop technique and control in netball.
- To be able to play a modified competitive game of netball, applying the basic principles of attacking and defending.
- To be able to evaluate and recognise their own success.
- To be able to enjoy communicating, collaborating and competing with each other.

Substantive Knowledge

(To know and remember)

To know the basic rules of netball. To know that I should work off the balls of my feet when practising footwork.

To know that it is important to cooperate well with others when playing in a team. To know that it is important to land softly on the balls of my feet when landing a jump, aiming making minimal noise.

To know that I need to keep my eyes focused on the ball when receiving a pass.

Disciplinary Knowledge

(Being an athlete)

To be able to use a range of tactics to keep possession of the ball to get into a position to shoot or score.

To be able to use a range of techniques to pass and travel with the ball suitable for netball.

To be able to dodge, mark, signal for the ball and intercept.

To be able to show an understanding of simple strategies for attack and defence. To be able to play co-operatively with some confidence in small sided invasion games using various formations (3v1, 3v2, 3v3, 4v4). To be able to use the basic rules of netball, following them without dispute.

To be able to begin to invent new rules for a modified game and begin to adapt them to make the game more challenging.

Key vocabulary

Control, attacking, defending, footwork, cooperation, landing, receiving, passing, dodge, mark, signal, strategies, invasion game, pivot

Spring 1 (Games)

Links to prior learning: To be able to complete 3 step zigzag patterns both forwards and backwards. To be able to react quickly and catch a tennis ball dropped from shoulder height after 1 bounce, balancing on 1 leg from a distance of 3

Area of P.E - Unit 5 Health and Fitness **Key Concept – Static balance/ Coordination** Big Question: How important are tactics in a game situation? Curricular Goals

Static Balance

To be able to catch a small ball thrown close to and away from my body, first whilst stood on a line and then whilst stood on a low beam.

Coordination

To be able to move in a 3-step zigzag pattern, with a knee raise across my body or lifting my foot up behind me, just before I change lead leg and direction, with fluency and control, starting slowly and then at maximum speed

To be able to record and monitor how hard I am working, explain how often and how long I should exercise to be healthy and describe the basic fitness components.

Learning objectives

- To be able to able to develop technique.
- To be able to develop control and balance.
- To be able to compare performances with previous ones, demonstrating improvemen to achieve their personal best.
- To be able to link a range of footwork skills to make a sequence of movement.
- To be able to play modified competitive games, applying the basic principles of attacking and defending.
- To be able to evaluate and recognise their own success.

Substantive Knowledge

(To know and remember)

To know that my feet need to be shoulder width apart and knees bent when maintaining balance

To know that I should work off the balls of my feet when practising footwork.

Disciplinary Knowledge

(Being an athlete)

To be able to raise alternate knees to opposite elbow 5 times, on a line and then a low beam, maintaining balance.

To be able to catch a large ball thrown at knee height and above my head, on a line and then a low beam, maintaining balance.

To be able to catch a large ball thrown away from my body, on a line and then a low beam. maintaining balance.

To be able to catch a small ball thrown close to and away from my body, on a line and then a low beam, maintaining balance.

To be able to combine 3-step zigzag patterns with cross-over (swerve) when I change my lead leg (crossing my back leg over my lead leg, planting it on the floor), with fluency and control, starting slowly and then at maximum speed.

Key Concept - Footwork / Dynamic balance / Agility / Coordination

Year 5

To be able to successfully use all taught skills when competing in a football match.

Learning objectives

- To be able to able to use running, jumping, throwing and catching in isolation and
- To be able to develop technique and control.
- game of football, applying the basic principles of attacking and defending.
- To be able to evaluate and recognise their own success.
- collaborating and competing with each other.

(To know and remember)

fairness.

game.

the ball when receiving a pass.

(Being an athlete)

possession of the ball to get into a position to shoot or score

To be able to use a range of techniques to pass and travel with the ball suitable for football. To be able to dodge, mark, signal for the ball and intercept.

strategies for attack and defence.

To be able to play co-operatively and confidently in small sided invasion games using various

following them without dispute.

To be able to invent new rules for a modified game and be able to adapt them to make the game more challenging.

Key vocabulary

striking

Summer 1 (Games)

Links to prior learning: To be able to chase a tennis ball, let it roll through my legs and then collect it in a balanced position facing the opposite direction from a distance of up to 10m. To be able to roll 2 balls alternately using both hands, sending 1 as the other is returning.

Area of P.E - Unit 6 Personal

Key Concept - Coordination / Agility

Big Question: What sports involve ball chasing as well as sending and receiving? **Curricular Goals**

Coordination

To be able to throw 2 tennis balls against a wall in a circuit, in both directions with right and left hand.

To be able to roll and chase a large ball, stopping it with my head in a front support position facing the opposite direction from a distance of up to 10 metres.

Personal

To be able to cope well and react positively when things become difficult as well as being able to persevere with a task and improve my performance through regular practice

Learning objectives

- To be able to able to use running, throwing and catching in isolation and combination.
- To be able to develop technique and control.
- To be able to play modified competitive games, applying the basic principles of attacking and defending.
- To be able to evaluate and recognise their own success.
- To be able to enjoy communicating, collaborating and competing with each other.

Substantive Knowledge

(To know and remember)

To know that I need to move my feet to get in line with the ball when receiving. To know that it is important to move my feet quickly to get into the receiving position in good

time. To know that it is important to cooperate well with others when playing in a team.

Disciplinary Knowledge

(Being an athlete)

To be able to alternately throw and catch 2 tennis balls against a wall, with rights and left

To be able to throw 2 tennis balls against a wall and catch them with the opposite hand (crossover), with rights and left hand.

To be able to throw 2 tennis balls against a wall in a circuit, in both directions, with rights and left

To be able to roll and chase a large ball, stopping it with my knee sideways onto the ball (long barrier position) facing the opposite direction, over a distance of up to 10 metres and turning both ways.

To be able to roll and chase a tennis ball, stopping it with my knee sideways onto the ball

Summer 2 (Games)

Area of P.E – Rounders Key Concept - Footwork / Agility /

Coordination

a rounders match? **Curricular Goals**

To be able to successfully use all taught skills when competing in a rounders match.

Big Question: What skills does it take to play

Learning objectives

- To be able to able to begin to use running, throwing and catching in isolation and combination in rounders.
- To be able to develop technique and
- To be able to begin to play a modified competitive game of rounders, applying the basic principles of attacking and defending.
- To be able to begin to evaluate and
- recognise their own success in rounders To be able to enjoy communicating,

collaborating and competing with each other in rounders

(To know and remember)

Substantive Knowledge

To know that rounders requires both striking and fielding positions

To know and identify good striking and fielding techniques

To know how best to intercept and field a ball to return it

Disciplinary Knowledge

(Being an athlete)

To be able to strike a ball with confidence and control and direct it accurately into a simple target area.

To be able to receive the ball from one direction and throw or strike it away in another direction.

To be able to use tactics to support team mates and cause problems for the opposition To be able to talk about possible problems from opponents and discuss possible solutions To be able to combine skills to play effectively in small sided striking/fielding games using simple tactic for attack and defence e.g. working as a team to field the ball To be able to understand how to direct or place a ball into spaces in order to score To be able to intercept and field a ball to return it

To be able to apply skills to play small sided games.

To be able to demonstrate an understanding of simple strategies for fielding and striking in rounders

To be able to apply tactics to a small sided game scenario.

Key vocabulary

Running, throwing, catching, isolation, combination, striking, fielding, intercept,

Spring 2 (Games)

Area of P.E – Football

Big Question: What does it take to play for Hull City FC?

Curricular Goal

combination.

- To be able to play a modified competitive
- To be able to enjoy communicating,

Substantive Knowledge

To know that rules give games structure and

To know that tactics for attacking and defending can be modified and improved in response to a

To know that I need to keep my eyes focused on

To know the basic rules of football. **Disciplinary Knowledge**

To be able to use a range of tactics to keep

To be able to show an understanding of simple

formations (3v1, 3v2, 3v3, 4v4). To be able to use the basic rules of football,

Attacking, defending, invasion game, passing,

landing, maintaining balance and landing on a

To be able to stand still on an uneven surface for 30 seconds, on each leg, maintaining balance throughout.

To be able to stand still on an uneven surface for 30 seconds with eyes closed, on each leg, maintaining balance throughout.

To be able to complete 10 squats into ankle extensions, on each leg, maintaining balance throughout.

To be able to complete 5 squats with eyes closed, on each leg, maintaining balance throughout.

Key vocabulary

Uneven, surface, squats, extensions, balance, maintain, isolation, combination

To be able to move in a 3-step zigzag pattern, with a knee raise across my body just before I change lead leg and direction, with fluency and control, starting slowly and then at maximum speed.

To be able to move in a 3-step zigzag pattern, lifting my foot up behind me just before I change lead leg and direction, with fluency and control, starting slowly and then at maximum speed.

Key vocabulary

Zigzag pattern, raise, maintain, balance, healthy, fitness.

(long barrier position) facing the opposite direction, over a distance of up to 10 metres and turning both ways.

To be able to roll and chase a large ball, stopping it with my head in a front support position facing the opposite direction, over a distance of up to 10 metres and turning both ways.

Key vocabulary

Perseverance, footwork, alternate, opposite, chase, stop

Gymnastics

Links to prior learning: To be able to design and perform a sequence, with a partner including rolls, travel, jumps and balances, both on the floor and on more complex apparatus.

Key Concept – Footwork / Static balance / Dynamic balance / Agility / Coordination Big Question: What does it take to get a gymnast to a World Championships event? **Curricular Goal**

To be able to create and perform a sequence which combines three or more balances with travelling movements, jumps or rolls, including the use of more complex apparatus.

Learning objectives

- To be able to demonstrate how to land safely and sink down into a roll on the floor, matching different types of jumps with different rolls.
- To be able to demonstrate a variety of balanced positions, including ones with feet high, showing strength, technique, balance, control and flexibility.
- To be able to identify and use a range of travelling, jumping and turning movements on different levels showing ways of balancing on different body parts.
- To be able to move smoothly into and from a balance and link balances with travelling and rolling actions as well as moving in different directions.
- To be able to show a variety of travelling, jumping, rolling and balancing skills, showing strength, technique, balance, control and flexibility.
- To be able to transfer and extend all ideas and skills onto apparatus at every stage of learning e.g. rolling underneath, around, along and on the apparatus and jumping, springing, lowering or sliding from the apparatus into a roll on the floor.
- To be able to observe and describe the movements of others in gymnastics using appropriate and descriptive language.
- To be able to create and perform a sequence which combines three or more balances with travelling movements, jumps or rolls.
- To be able to enjoy communicating and collaborating with others
- To be able to effectively evaluate and reflect on their performances

Substantive Knowledge

(To know and remember)

To know that jumps needed to be landed safely and explain how to do this.

To know that there is a link between body tension and quality of performance.

To know and understand that a range of different body parts are capable of receiving weight

To know how to observe the gymnastic movements of others, and use appropriate language to describe this.

Disciplinary Knowledge

(Being a gymnast)

To be able to jump from more complex apparatus and land safely

To be able to hold a range of balances

To be able to travel, jump and turn at different levels

To be able demonstrate a range of travels, jumps, rolls and balances

To be able to link together balances, travels and rolls

Key vocabulary

Sequence, jump, travelling, movement, stretch, balance, apparatus, continuously, combinations, coordination, agility, flexibility, control, cartwheel,

Links to prior learning: To be able to choreograph and work with a partner to perform a short dance routine with at least 3 co-ordinated dance steps

Dance

Key Concept – Footwork / Static balance / Dynamic balance / Agility / Coordination Big Question: What does it take to get to the finals of Britain's Got Talent as a dancer? **Curricular Goal**

To be able to choreograph and perform a dance with a partner including mirroring, control, balance, action and mood

Learning objectives

- To be able to refine, repeat and remember dance phrases as an individual and in pairs
- To be able to develop a dance motif using speed and action
- To be able to demonstrate movement patterns and work with a partner to structure a dance using unison, mirroring and canon
- To be able to link dance movements/ sections using appropriate transitional movements
- To be able to show an understanding of shapes, levels and speeds
- To be able to understand how to move into and from a range of skills with control and accuracy
- To be able to perform dance movement with clear control and balance in both shape and action
- To be able to perform with an understanding of the mood of a dance
- To be able to understand how dance communicates character moods, ideas and feeling
- To be able to respond imaginatively through movement to a range of dance stimuli
- To be able to choose and use appropriate dynamics in dance
- To be able to observe and describe the movements of others in dance using appropriate and descriptive language
- To be able to make simple assessments of performance and composition based on criteria set by
- To be able to choreograph and perform a dance with a partner, using a range of movement patterns, including mirroring, control, balance, action and mood.

Substantive Knowledge (To know and remember)

To know what is meant by a dance motif.

To know that unison means all together

To know that canon means one after the other

To know that dances have different moods

To know that dance communicates character moods, ideas and feeling.

To know that different dynamics are appropriate to different dances.

To know how to assess a dance performance

Disciplinary Knowledge

(Being a dancer)

To be able to communicate and collaborate with others

To be able to use a range of transitional movements.

To be able to practise and perform dance phrases

To be able to put movements together to make a motif

To be able to use canon in dance

To be able to use a range of stimuli to inspire dance movements

To be able to create and perform a short dance, which includes mirroring, control, balance, action and mood.

Key vocabulary

Dance, speed, direction, level, travel, narrow, wide, sequence, link, transitions, patterns, stimulus, dynamics, expression

Links to prior learning: To be able to engage in appropriate competitive and cooperative activities against themselves and with others in an athletic sporting event and describe and evaluate the effectiveness of performance and recognise aspects that need to be improved.

Athletics

Key Concept - Footwork / Dynamic balance / Agility / Coordination

Big Question: What does it take to get an athlete to the Olympics?

Curricular Goals

To be able to engage in appropriate competitive and cooperative activities against themselves and with others in an athletic sporting event and compare and contrast performance using appropriate language

Learning objectives

- To be able to use running and throwing in isolation and in combination, showing strength, technique, balance, control and flexibility.
- To be able to run at different speeds smoothly and with consistency
- To be able to demonstrate the difference between sprinting and running for sustained periods of time
- To be able to understand 'pacing' to keep going maintaining quality of action
- To be able to demonstrate a range of throwing techniques (in shot put, discus, Javelin and a range of balls), with some accuracy strength, technique, balance, control and flexibility.
- To be able to recognise and use different jumping styles (long jump and triple jump) with some accuracy strength, technique, balance, control and flexibility.
- To be able to perform a range of jumps, showing consistent techniques.
- To be able to compare and contrast performances using appropriate language To be able to describe and evaluate the effectiveness of performance and recognise aspects

Substantive Knowledge

(To know and remember)

To know that it pacing is used as a way of supporting the runner to keep going.

Disciplinary Knowledge

(Being an athlete)

To be able to show good technique, strength and control in sprint running up to 100m.

To be able to show good technique, strength and control in longer distance running, including

To be able to show good technique, strength, flexibility and control in long jump and triple jump

To be able to show good technique, strength, flexibility and control in hurdles.

To be able to show good technique, strength and control in javelin, shotput and discus.

Race, start, finish, aim, throw, coordination, distance, style, pace, tactics, strength, flexibility, control, hurdles, discus, sprint, pace, javelin, shotput, long jump, triple jump

Year 6 Autumn 1 (Residential) Autumn 2 (Games) Spring 1 Spring 2 (Games) Summer 1 (Games) Summer 2 (Games) Area of P.E - Outdoor and Adventurous **Links to prior learning:** To be able to able to Area of P.E - Touch Rugby **Links to prior learning:** *To be able to complete a* **Links to prior learning:** To be able to Activities use running, jumping, throwing and catching Key Concept - Footwork / Dynamic balance / tucked jump with 180° turn in either direction, successfully use all taught skills when **Key Concept – Life skills** in isolation and combination in netball. To be **Agility / Coordination** maintaining balance throughout. competing in a rounders match. Big Question: How does it feel to complete Big Question: How many different types of able to develop technique and control in Area of P.E – Unit 3 Social Area of P.E – Rounders **Key Concept – Dynamic balance / Counter** an outdoor adventurous activity? netball. To be able to play a modified footwork do you use in touch rugby? Key Concept - Footwork / Agility / **Curricular Goal** competitive game of netball, applying the **Curricular Goal** balance Coordination To be able to take part in and understand how basic principles of attacking and defending. To Coordination Big Question: How does a team work best Big Question: What skills does it take to play the challenge of outdoor and adventurous be able to evaluate and recognise their own To be able to successfully use all taught skills together? a rounders match? when competing in a touch rugby match. **Curricular Goals Curricular Goal** activities can help to improve fitness, health success. To be able to enjoy communicating, collaborating and competing with each other. Learning objectives **Dynamic Balance** To be able to successfully use all taught skills and well-being. Area of P.E - Netball/basketball To be able to able to use running, jumping, To be able to lunge walk forwards, bringing when competing in a rounders match. Learning objectives Key Concept - Footwork / Dynamic balance / To be able to able to take part in outdoor throwing and catching in isolation and opposite elbow up to a 90° angle as well as walk Learning objectives and adventurous activity challenges both Agility / Coordination combination in touch rugby drills and fluidly, lifting heels up to bottom and using a To be able to able to use running, modified games. heel to toe landing maintaining balance on a line individually and within a team. Big Question: How important is dynamic throwing and catching in isolation and balance in netball and basketball? with eyes closed. **Substantive Knowledge** To be able to develop technique and control combination. Curricular Goal Counter Balance To be able to develop technique and (To know and remember) in touch rugby drills and modified games. Coordination To be able to stand on 1 leg while holding on to To know that it takes courage and To be able to play a modified competitive control. To be able to successfully use all taught skills my partner's opposite leg, with a partner determination to take part in new and game of touch rugby, applying the basic To be able to play a modified competitive when competing in a basketball/netball maintaining balance throughout. adventurous activities. principles of attacking and defending. game of rounders, applying the basic To know that teamwork is important to match. To be able to evaluate and recognise their Personal principles of attacking and defending. To be able to organise roles and responsibilities succeed in some activities. **Learning Objectives** own success. To be able to evaluate and recognise To be able to able to use running, to guide a small group through a task, co-Disciplinary Knowledge To be able to enjoy communicating, their own success. jumping, throwing and catching in operating well and giving helpful feedback. (Being an athlete) collaborating and competing with each To be able to enjoy communicating, To be able to take part in activities which isolation and combination in both Learning objectives other. collaborating and competing with each To be able to develop control and balance, basketball and netball drills and modified require height. Substantive Knowledge other. To be able to apply all previously taught skills comparing their performances with (To know and remember) **Substantive Knowledge** to outdoor and adventurous activities. To be able to develop technique and To know the basic rules of touch rugby. previous ones, demonstrating improvement (To know and remember) Key vocabulary control in both basketball and netball to achieve their personal best. To know that I should work off the balls of my To know that there are different ways of To be able to play modified competitive Fitness, health, well-being, courage, drills and modified games. feet when practising footwork. throwing more suited to different tactics. determination, teamwork, succeed To be able to play a modified competitive To know that it is important to cooperate well games, applying the basic principles of To know that my feet need to be shoulder attacking and defending. games of netball and basketball, applying width apart and knees bent when using a bat with others when playing in a team. To be able to enjoy communicating and the basic principles of attacking and To know that it is important to land softly on the collaborating within a team. defending. balls of my feet when landing a jump, aiming Disciplinary Knowledge making minimal noise.

To know that I need to keep my eyes focused on To be able to constructively evaluate and **Substantive Knowledge** (Being an athlete) recognise their own success. (To know and remember) To be able to able to know and use different To know that it is important to use my arms to To be able to enjoy communicating, the ball when receiving a pass. ways of sending into and fielding from help balance whilst moving, bringing them from collaborating and competing with each **Disciplinary Knowledge** different directions (e.g. fielding a ball coming hips to lips. other. (Being an athlete) directly towards or to one side of the fielder) To know that it is important to hold with straight To be able to use a range of tactics to **Substantive Knowledge** To be able to able to throw accurately and be arms when leaning back in a partner balance. (To know and remember) successfully keep possession of the ball to get a reliable 'bowler' or 'feeder' of the ball (e.g. To know that it is important to cooperate well To know the basic rules of netball and into a position to score. with one bounce or with no bounce) basketball, and what their similarities and To be able to use a broad range of techniques to with others and give helpful feedback. To be able to able to use a bat to strike a ball pass and travel with the ball suitable for touch **Disciplinary Knowledge** differences are. with accuracy and control To know that I should work off the balls of my (Being an athlete) To be able to able to intercept and field a ball To be able to walk fluidly, both forwards and To be able to dodge, mark, signal for the ball and feet when practising footwork. backwards, lifting heel to bottom, knees up and intercept in a game situation To know that it is important to cooperate well To be able to able to throw a ball along the with heel to toe landing, maintaining balance on To be able to show a good understanding of with others when playing in a team. ground or through the air in different To know that it is important to land softly on simple strategies for attack and defence. directions with control. To be able to lunge walk forwards (heel to the balls of my feet when landing a jump, To be able to play co-operatively and confidently To be able to direct or place a ball into spaces aiming making minimal noise. in small sided invasion games using various bottom, knees up, extend leg forward and sink in order to score. hips, heel to toe landing), maintaining balance on To know that I need to keep my eyes focused formations (3v1, 3v2, 3v3, 4v4). To be able to able to combine the above skills on the ball when receiving a pass. To be able to use the basic rules of both netbal to play competitive small sided To be able to lunge walk forwards, bringing **Disciplinary Knowledge** and basketball, following them without dispute. striking/fielding games. opposite elbow up to a 90° angle, maintaining (Being an athlete) To be able to invent new rules for a modified Key vocabulary To be able to use a range of tactics to balance on a line. game of touch rugby and be able to adapt them Running, throwing, catching, isolation, successfully keep possession of the ball to get independently to make the game more To be able to complete all red dynamic balance combination, striking, fielding, intercept, challenges with eyes closed, maintaining balance into a position to shoot or score. challenging. tactics To be able to use a broad range of techniques Key vocabulary To be able to stand on 1 leg holding with 1 hand, to pass and travel with the ball suitable for Attacking, defending, invasion game, passing, lean back, hold balance and then move back netball. scoring, try, marking, together, with a partner maintaining balance To be able to dodge, mark, signal for the ball throughout. and intercept in a game situation To be able to show a good understanding of To be able to stand on 1 leg while holding on to simple strategies for attack and defence. my partner's opposite leg, with a partner

maintaining balance throughout.

To be able to play co-operatively and confidently in small sided invasion games using various formations (3v1, 3v2, 3v3, 4v4). To be able to use the basic rules of both netball and basketball, following them without dispute.

To be able to invent new rules for a modified game of netball and/or basketball and be able to adapt them independently to make the

Key vocabulary

game more challenging.

Control, attacking, defending, footwork, cooperation, landing, receiving, passing, dodge, mark, signal, strategies, invasion game, pivot

Links to prior learning: To be able to choreograph and perform a dance with a partner including mirroring, control, balance, action and mood

Dance

Key Concept – Footwork / Static balance / Dynamic balance / Agility / Coordination
Big Question: What does it take to dance like Diversity?
Curricular Goal

To be able to choreograph and perform own dance demonstrating own developed dance style Learning objectives

- To be able to understand the short term effects of exercising in dance
- To be able to explore when working with a partner the possible variations in level, speed and direction
- To be able to use a variety of relationships when working with a partner e.g. canon, side by side, back to back, face to face, meeting and parting
- To be able to use mirror movements with a partner, performed at the same time but using
 opposite limbs
- To be able to link a series of movements and synchronise them with a partner
- To be able to work with a partner/small group develop a sequence of canon movement using rhythm and timing
- To be able to choose an appropriate piece of music to dance to
- To be able to watch a performance and be able to pick out the main strengths and weaknesses and suggest improvements
- To be able to accept advice and use it reflectively to improve the quality of work
- To be able to choreograph and perform own dance demonstrating own developed dance style

Substantive Knowledge

(To know and remember)

To know that exercise through dance has short term effects on the body.

To know how to identify strengths, weaknesses and improvements in dances.

To know that it is important to accept advice in order to improve.

To know some different dance styles

Disciplinary Knowledge

(Being a dancer)

To be able to use different level, speed and direction in dance.

To be able to use canon, side by side, back to back, face to face, meeting and parting.

To be able to use mirror movements accurately

To be able to choose own music suitable for the style of dance.

To be able to dance in different styles

Key vocabulary

Dance, speed, direction, level, travel, narrow, wide, sequence, link, transitions, patterns, stimulus, dynamics, expression

Athletics

Links to prior learning: To be able to engage in appropriate competitive and cooperative activities against themselves and with others in an athletic sporting event and compare and contrast performance using appropriate language

Key Concept – Footwork / Dynamic balance / Agility / Coordination

Big Question: What does it take to win an athletics Olympic gold medal?

Curricular Goal

Key vocabulary

forwards, backwards, extend

Lunge, opposite, fluidity, maintain, balance,

To be able to engage in appropriate competitive and cooperative activities against themselves and with others in an athletic sporting event, Choose appropriate techniques for specific events.

- To be able to explain how warming up can affect performance
- To be able to perform a range of warming up activities
- To be able to throw with greater control, accuracy and efficiency
- To be able to perform accurate jumps in long and triple jump, showing strength, technique, balance, control and flexibility.
- To be able to increase the range of techniques and show consistency in accuracy of jumps, throws and catches with increased strength, balance, control and flexibility.
- To be able to perform a range of jumps showing power, control and consistency at both takeoff and landing
- To be able to change pace for longer and shorter distances
 - To be able to take part with confidence in relay races
- To be able to understand and demonstrate the basic principles of relay take overs
- To be able to choose appropriate techniques for specific events.

Substantive Knowledge

(To know and remember)

To know that warming up is important to improve performance.

To know a range of warm up activities.

To know the most efficient techniques for throwing

To know the most efficient techniques for jumping.

To know the most efficient techniques for running

To know that retake overs are used in a relay race.

Disciplinary Knowledge

(Being an athlete)

To be able to confidently show good technique, strength and control in sprint running up to 100m. To be able to confidently show good technique, strength and control in longer distance running, including pacing.

To be able to show good technique, strength and control in relay racing, including basic take overs
To be able to confidently show good technique, strength, flexibility and control in long jump and

To be able to confidently show good technique, strength, flexibility and control in hurdles.

To be able to confidently show good technique, strength and control in javelin, shotput and discus.

Key vocabular

Race, start, finish, aim, throw, coordination, distance, style, pace, tactics, strength, flexibility, control, hurdles, discus, sprint, pace, javelin, shotput, long jump, triple jump

Gymnastics Links to prior learning: To be able to create and perform a sequence which combines three or more balances with travelling movements, jumps or rolls, including the use of more complex apparatus.

Key Concept – Footwork / Static balance / Dynamic balance / Agility / Coordination Big Question: What does it take to win a gymnastics World Championships gold medal? Curricular Goal

To be able to create and perform a sequence of taught skills, including the use of apparatus, with attention to the enjoyment of an audience.

Learning objectives

- To be able to understand the short term effects of exercising in gymnastics.
- To be able to warm up and practise safely.
- To be able to perform counterbalance/counter-tension balances in two's or three's with a change in body shape, level and using different parts of the body (counter-balance is pushing or leaning against a partner and counter-tension is pulling or leaning away from a partner)
- To be able to match and mirror balances with a partner using different shapes
 (symmetrical/asymmetrical) and levels NB some balances will have one point of contact
- To be able to link four combined balances with appropriate movements showing variations in shape, level, speed and direction, and showing strength, technique, balance, control and flexibility.
- To be able to understand, identify and use a variety of methods of moving into and away from balances
- To be able to adapt and transfer all the skills, principles and sequences (including the long sequence) onto appropriate apparatus
- To be able to use space and apparatus safely
- To be able to create a sequence of taught skills, showing strength, technique, balance, control and flexibility, with attention to the enjoyment of an audience
- To be able to enjoy communicating and collaborating with others
- To be able to effectively and constantly evaluate and reflect on their performances.

Substantive Knowledge

(To know and remember)

To know that exercise through gymnastics has short term effects on the body.

To know that it is important to warm up prior to gymnastics.

To know what makes a counter balance.

To know what makes a counter-tension balance.

To know that it is important to consider the enjoyment of the audience when creating and performing in gymnastics.

To know that it is important to enjoy communicating and collaborating with others.

To know that it is important to effectively and constantly evaluate and reflect on their

Disciplinary Knowledge

(Being a gymnast)

To be able to perform counterbalance/counter-tension balances.

To be able to match and mirror balances.

performances in order to develop further.

To be able to link four combined balances with appropriate movements showing variations in shape, level, speed and direction.

To be able to adapt and transfer longer sequences onto complex apparatus.

Key vocabulary

Sequence, jump, travelling, movement, stretch, balance, apparatus, continuously, combinations, coordination, agility, flexibility, control, cartwheel,

			Physical Education			
ASD	Working Memory	Dyslexia	SEMH	Speech Language & Communication	Physical Difficulties	Hearing Impaired
 Make sure pupils are well prepared for visits – eg to sports events, festivals, swimming pools and sports centres. This can include using photographs, videos, objects etc so that pupils are not worried about unfamiliar situations. Some pupils (eg pupils with an autistic spectrum disorder) struggle with rule changes during activities. Consideration and support may be required if tasks have to be modified or adapted part-way through. Before starting an activity, clarify the rules of any game to be played and set how long it will be played. Identify specific areas that activities are designed to aid or improve: eg activity A will help with coordination, activity B will improve flexibility. Build up a chart (using a wallchart or other space) to show each lesson's focus and how successive lessons or topics link together to develop an area of work in PE. This could include symbols, images or objects to make 	Before starting an activity, clarify the rules of any game to be played and set how long it will be played. Identify specific areas that activities are designed to aid or improve: eg activity A will help with coordination, activity B will improve flexibility. Build up a chart (using a wallchart or other space) to show each lesson's focus and how successive lessons or topics link together to develop an area of work in PE. This could include symbols, images or objects to make it more accessible Revisiting a mind map of the same area of learning, say after three weeks of studying a topic in PE, can be a good way of assessing – through the added 'branches' of the map – how pupils' understanding of concepts is developing. This approach can be particularly valuable for pupils for whom oral and written communication present a barrier, as pictures and symbols can be included	Before starting an activity, clarify the rules of any game to be played and set how long it will be played. Identify specific areas that activities are designed to aid or improve: eg activity A will help with coordination, activity B will improve flexibility. Build up a chart (using a wallchart or other space) to show each lesson's focus and how successive lessons or topics link together to develop an area of work in PE. This could include symbols, images or objects to make it more accessible	 Make sure pupils are well prepared for visits – eg to sports events, festivals, swimming pools and sports centres. This can include using photographs, videos, objects etc so that pupils are not worried about unfamiliar situations. Reviewing progress and helping pupils to improve For example, ask pupils which key words, concepts, skills or processes were difficult and why, and how this could be improved. Ask them which parts of a task slowed them down and what could be done to make things go more efficiently – eg using a ball of a particular colour, or using a batting stand. 	Before starting an activity, clarify the rules of any game to be played and set how long it will be played. Identify specific areas that activities are designed to aid or improve: eg activity A will help with coordination, activity B will improve flexibility. Build up a chart (using a wallchart or other space) to show each lesson's focus and how successive lessons or topics link together to develop an area of work in PE. This could include symbols, images or objects to make it more accessible Revisiting a mind map of the same area of learning, say after three weeks of studying a topic in PE, can be a good way of assessing – through the added 'branches' of the map – how pupils' understanding of concepts is developing. This approach can be particularly valuable for pupils for whom oral and written communication present a barrier, as pictures and symbols can be included	Some pupils will require careful management of their physical regime to allow for their specific medical conditions. In some games, using different zones can create safe playing areas or areas where pupils can be matched by ability – see appendix A. Consider what clothing may be required for expeditions or camps for pupils who have limited mobility or sensation. Make sure pupils are well prepared for visits – eg to sports events, festivals, swimming pools and sports centres. This can include using photographs, videos, objects etc so that pupils are not worried about unfamiliar situations. You may need to consider alternative routes for orienteering, with wheelchair routes or stable ground for pupils with walking aids. Ask pupils what they feel about the support they receive from others in PE lessons, for example from a teaching assistant or from a fellow pupil acting as a feeder, pusher or	

Kingswood Parks